

Ranch Cow Work (SC-308) Penalty Reference Sheet

- **Time Allowed:** 3 minutes
- **Whistle:** 1 whistle to terminate the work, 2 whistles to award a new cow
- **Scoring:** On a basis of 0-100, 70 denoting an average run
- **Maneuver Scores:** +1 ½ Excellent, +1 Very Good, +½ Good, 0 Correct, -½ Poor, -1 Very Poor, -1 ½ Extremely Poor.

1 POINT PENALTIES

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Loss of working advantage
- Using the corner or end of the arena to turn the cow when doing down the fence
- Changing sides of arena to turn cow
- For each length horse runs past cow
- Working out of position
- Slipping rein
- Failure to drive cow past the middle marker on first turn
- 2-loop catch in amateur/youth class

2 POINT PENALTIES

- Going around the corner of the arena before turning cow
- When working an animal in the open field (at least 20' from the side of the arena) and the animal gets within 3' from the end fence before being turned
- Illegal catch (loop fails to pass over head or pulls tight on tail only) in amateur/youth class
- Failure to catch if roping in amateur/youth class

3 POINT PENALTIES

- Exhausting or overworking the cow before circling or roping
- Hanging up on the fence (refusing to turn)
- Knocking down the cow without having a working advantage
- 2-loop catch in open class

5 POINT PENALTIES

- Failure to turn cow both directions on the fence
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Illegal catch (loop fails to pass over head or pulls tight on tail only) in open class
- Failure to catch if roping in open class

OFF PATTERN (placed below horses that compete pattern)

- Turning tail
- Failure to attempt any part of the class (includes no attempt at roping in open class)
- Repeated blatant disobedience
- Schooling after entering the arena prior to calling for cow
- Schooling horse between cows (if new cow awarded)
- Complete loss of rope in open class and in amateur/youth class once committed to roping
- Use of 2 hands (except in snaffle bit/hackamore)
- More than 1 finger between split reins or any fingers between romal reins (except two rein)

DISQUALIFICATIONS (should not be placed)

- Bringing cow straight over backwards landing on its back or head with all 4 feet in the air
- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Leaving arena before run is complete
- Improper western attire
- Fall of horse/rider