

## Tie-Down Roping (SC-280) Penalty Reference Sheet

- **Time Allowed:** 60 seconds (or 2 loops, whichever comes first)
- **Scoring:** On a basis of 0-100, 70 denoting an average run
- **Maneuver Scores:** +3 Excellent, +2 Very Good, +1 Good, 0 Average or Correct, -1 Poor, -2 Very Poor, -3 Extremely Poor
- **Maneuvers:** Box & Barrier, Running & Rating, Stop, Working the rope

### 1 POINT PENALTIES

- Dragging the calf while being tied, deduct one point for each three feet moved up to 12 feet.

### 2 POINT PENALTIES

- Freeze-up in the box (refusing to move)
- Jumping the barrier
- Setting up or scotching
- Rubbing the rope
- Failure to continue backing while exhibitor is flanking the calf
- Slack in the rope

### 3 POINT PENALTIES

- A two loop run

### 5 POINT PENALTIES

- Refusing to enter the box
- Rearing up in box
- Breaking the barrier
- Running into the calf
- Horse walking up the rope (rope on the ground)
- Blatant disobedience including kicking, biting, bucking, rearing and striking

### DISQUALIFICATION (0 SCORE)

- Failure of calf to stay tied until exhibitor has remounted and ridden forward to loosen rope
- Excessive schooling at any time in the arena
- Whipping or hitting the horse with the rope
- Initiating the run with the rope on the opposite side of the horse's neck than exhibitors roping hand
- Dragging the calf, while being tied or after the calf is tied, more than 12 feet
- Any attempt by the contestant to position a horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box