

In-Hand Trail (SC-192, SC-194, SC-196) Penalty Reference Sheet

- **Scoring:** On a basis of 0-Infinity, 70 denoting an average run
- **Maneuver Scores:** +1 ½ Excellent, +1 Very Good, +½ Good, 0 Correct, -½ Poor, -1 Very Poor, -1 ½ Extremely Poor.

½ POINT PENALTIES

- Each tick of log, pole, cone, plant or obstacle.

1 POINT PENALTIES

- Each hit, bite or stepping on a log, pole, cone plant or any component of the obstacle
- Incorrect or break of gait at walk or jog for 2 strides or less
- Both front or hind feet in a single-stride slot or space
- Skipping over or failing to step into required space
- Failure to meet the correct strides on trot over log obstacles

3 POINT PENALTIES

- Incorrect or break of gait at walk or jog for more than 2 strides
- Knocking down an elevated pole, cone, barrel, plant, obstacle, or severely disturbing an obstacle unless caused by the tail
- Stepping outside the confines of, falling or jumping off or out of an obstacle with one foot once the foot has entered obstacle; including missing one element of an obstacle on a line of travel with one foot

5 POINT PENALTIES

- Dropping slicker or object required to be carried on course
- First or second cumulative refusal, balk, or evading an obstacle by shying or backing
- Letting go of or dropping rope gate
- Use of either hand to instill fear or praise (slight touching or tapping with one hand to cue horse in a sidepass maneuver only is acceptable)
- Stepping outside the confines of, falling or jumping off or out of an obstacle with more than one foot once the foot has entered obstacle; including missing one element of an obstacle on a line of travel with more than one foot
- Blatant disobedience (including biting, kicking out, bucking, rearing, striking or continuously circling the exhibitor)

DISQUALIFICATIONS (0 Score)

- Performing the obstacles other than in specified order
- No attempt to perform an obstacle
- Equipment failure that delays completion of pattern
- Excessively or repeatedly touching the horse
- Failure to enter, exit or work obstacle in any manner other than how it's described, including overturns of more than ¼ turn
- Failure to follow the correct line of travel between obstacles
- Working outside designated boundary marker of the arena or course area
- Third cumulative refusal, balk or evading an obstacle by shying or backing over entire course
- Failure to demonstrate correct gait between obstacles as designated
- Horse gents loose from exhibitor
- Leading or backing on the wrong side of the horse. Leading and backing should be performed from the left side of the horse
- Failure to complete obstacle, i.e. dropping rope gate and not picking it up
- Fall of horse or handler
- Excessive schooling, pulling, turning, or backing anywhere on course