

## Hunt Seat Equitation Over Fences (AM-111 & YP-116) Penalty Reference Sheet

- **Scoring:** Scoring shall be from 0-100, with 70 denoting average.
- **Traditional Symbol System:**
  - **90-100:** Excellent equitation, position and presentation; meets all fences squarely and at proper distance. Uses all options to their advantage.
  - **80-89:** Minor equitation faults, i.e., long weak distance deep distance, one step landing at counter canter. Exhibitor still maintains a quality ride.
  - **70-79:** More problems occur, equitation suffers, i.e., rounded shoulders, heels are not down, hands incorrect, lacks the style and presence. One major fence problem, i.e., chip with a ride up the neck, discreet swap out or jumping off one side of jump. No dangerous fences, but not a flowing course.
  - **60-69:** Major equitation faults, poor body position, loose legs and seat, failure to obtain or maintain trot to a trot fence approach, 2 or 3 misses at the fence.
  - **40-59:** Breaking to a trot while on course, counter canter or cross canter ends of arena, missed lead changes, loss of stirrup, drop a rein, extra stride in combination.
  - **10-39:** Exhibitor avoids elimination, one or two refusals, knock-downs, dangerous fences.

### ½ POINT PENALTIES

- Tick of rail
- Out of lead within line (cross cantering) per stride

### 1 POINT PENALTIES

- Drift along fence
- Early unfold of knees (each unfold)
- Rap of rail

### 2 POINT PENALTIES

- Uneven knees (one knee pointed below level)
- Swinging knees or hind
- Loose lower leg
- Gaping or pulling down in bridle
- Out of lead after line (each ½ of end)

### 3 POINT PENALTIES

- Swap out (last 2 strides before fence) per fence

### 5 POINT PENALTIES

- Play (0-5 pt penalty)
- Weak departure (2-5 pt penalty)
- Hard rap on rail (nearly knocking off rail, 2-5 pt penalty)
- Add stride
- Canter at trot fence (per stride)
- Stalling or propping
- Hanging knees down (per fence)
- Slapping front legs down
- Off all fours or kick out (5-10 pt penalty)
- Rail down (5-20 pt penalty in Equitation)

### 10 POINT PENALTY

- Hanging one leg down
- Use of whip
- Wrong diagonal to trot fence when one is obvious
- Jump ahead/left behind (evaluate danger, 10-20 pt penalty)
- Trading leads (after corner & more than 2 strides out, 10-20 pt penalty)
- Leaving off of one leg (evaluate danger/pedaling, 10-20 pt penalty)
- Taking stride out in line (per occurrence, 10-20 pt penalty)

### 20 POINT PENALTY

- Add stride in an “In & Out”
- Trotting on course
- Failure to obtain lead through corners and end

### 30 POINT PENALTY

- Refusal
- Bucking
- Dropping a rein
- Loss of stirrup

### ELIMINATION (0 SCORE)

- Three cumulative refusals
- Off course
- If elimination occurs during a ride-off, the exhibitor is placed last of all those chosen for the ride-off