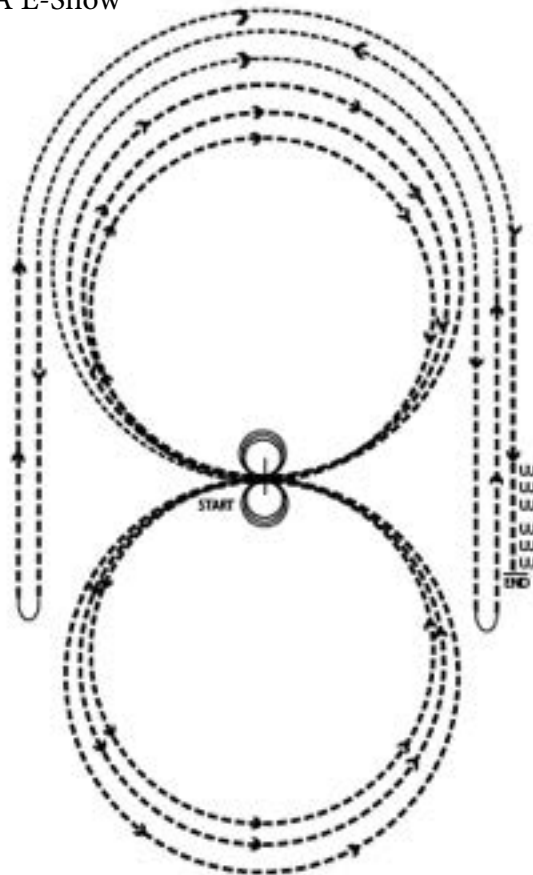


Grade 2 - Pattern 3

October APHA E-Show

*C



Horses may walk or jog to the center of the arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete three spins to the left. Hesitate.
2. Complete three spins to the right. Hesitate.
3. Beginning to the right, complete three circles at the jog. The first circle large and fast, the second circle small slow, the third circle large and fast.
4. Complete three circles to the left at the jog. The first circle large fast, the second circle small and slow, the third circle large and fast.
5. Beginning to the right, jog around the previous circle past the end markers and do not close the circle. Jog or lope straight down the right side of the arena past the center marker. (Gait – jog or lope - must be established by the first cone) and rollback left- no hesitation. Jog off.
6. Continue at the jog around the previous circle and do not close the circle. Jog or lope straight down the left side of the arena past the center marker. (Gait – jog or lope - must be established by the first cone) and rollback to the right- no hesitation. Jog off.
7. Continue at the jog around the previous circle and do not close the circle. Jog or lope down the right side of the arena past the center marker. (Gait – jog or lope - must be established by the first cone) Stop and back up to center or at least ten feet. Hesitate to demonstrate the end of the pattern.

*C= Camera