### Penalties

- **1/2 Point Penalties**
  - Not changing leads simultaneously
  - Jogging first two strides
  - Over or under spin 1/8 turn

- **1 Point Penalties**
  - Out of lead
  - Slipping rein in the bridle
  - Out or under spin 1/4 turn
  - Out of lead each 1/4 circle
  - scouring or anticipating stop

- **2 Point Penalties**
  - Lead missed around end of arena past second corner
  - Not ever changing leads in patterns where there is only 1/2 circle
  - Failure to run by marker before stop is initiated
  - Freezing up in turn • Breaking gait
  - Jogging beyond two strides
  - On trot in patterns, failure to stop before executing a lope departure

- **3 Point Penalties**
  - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait

- **5 Point Penalties**
  - Spurring or hitting in front of cinch at anytime
  - Failure to complete the pattern as given (i.e. over or under spin more than 1/4)
  - Two hands on the reins in a bridle class, except the two-rein class
  - Horse kicking
  - Bloody mouth (inside)
  - Illegal equipment
  - Leaving working area before pattern is complete
  - Fall of horse or rider
  - Pushing more than 2 strides when no back up is called for in the pattern

- **NO SCORE**
  - Abuse
  - Lameness

- **NE** - Failure of an Exhibitor to attempt to work the pattern

### MANEUVER SCORES: -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

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<tr>
<th>Entry No.</th>
<th>Description</th>
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<th>6</th>
<th>7</th>
<th>Penalty Total</th>
<th>FINAL SCORE</th>
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<tbody>
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**Note:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.